

EXTERIOR RENDERINGS

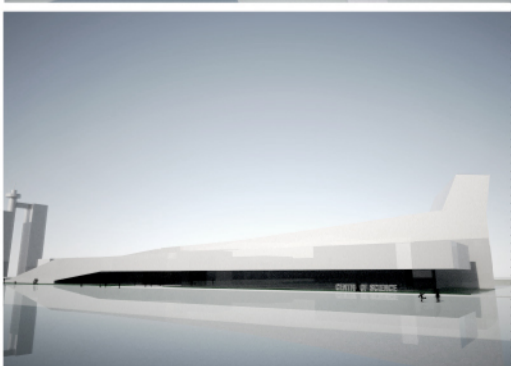
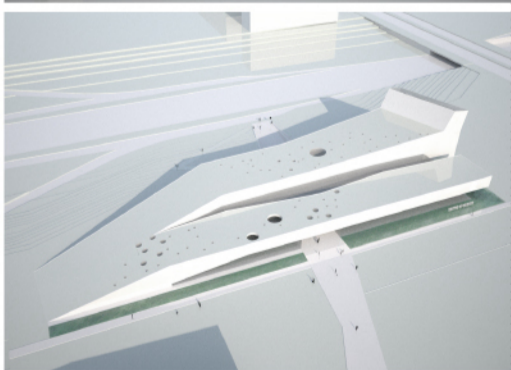
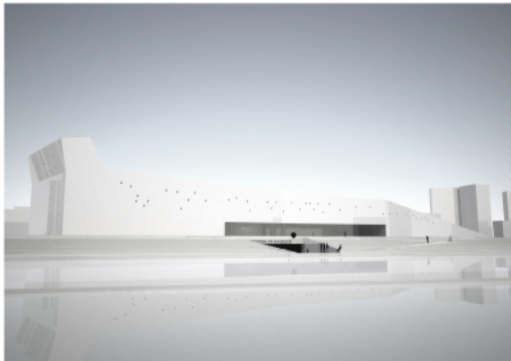


PHOTO RENDERINGS